



STATE OF NEW JERSEY
EXECUTIVE DEPARTMENT

Proclamation

WHEREAS, problem gambling is a significant public health issue affecting New Jersey residents of all ages and racial and ethnic backgrounds in communities throughout the state, and has a significant societal and economic cost; and

WHEREAS, an estimated 4% of youth and almost twice this percentage of college students have a gambling disorder, New Jersey has developed gambling prevention, outreach and education programs targeted to youth/young adults; and

WHEREAS, most individuals with a gambling disorder also have a mental health and/or alcohol/substance use diagnosis, New Jersey has funded treatment providers to serve individuals with these co-occurring disorders, in addition to funding training on gambling disorder and its treatment; and

WHEREAS, problem gambling is a treatable disorder and proper management is invaluable in minimizing the harm to individuals, their families and society as a whole; and

WHEREAS, promoting an awareness month provides individuals in the problem gambling prevention and treatment community with an opportunity to educate the public and policymakers about the social and financial effectiveness of services available for problem gambling; and

WHEREAS, healthcare providers are encouraged to screen individuals for problem gambling and to assist with access to treatment; and

WHEREAS, numerous individuals, professionals and organizations have dedicated themselves to educating the public about problem gambling and the availability and success of treatment;

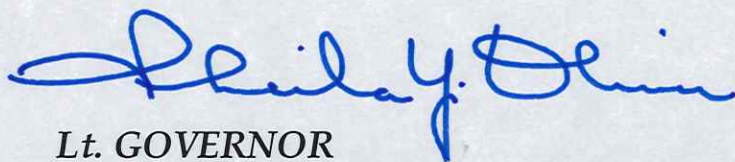
NOW, THEREFORE, I, Philip D. Murphy, Governor of the State of New Jersey, do hereby proclaim:

MARCH 2023
AS
PROBLEM GAMBLING AWARENESS MONTH

in New Jersey.



GIVEN, under my hand and the Great Seal of the State of New Jersey, this twenty-second day of February in the year two thousand twenty-three, the two hundred forty-seventh year of the Independence of the United States.


Lt. GOVERNOR


GOVERNOR