WHEREAS, many forms of legalized gaming exist in Arizona, including the Arizona Lottery, Indian gaming, racing pari-mutuel/simulcast wagering, bingo, charitable gaming, amusement gambling, and social gambling; and
WHEREAS, Arizona’s Indian gaming provides substantial funds to support problem gambling programs throughout the State; and
WHEREAS, an estimated two percent of adults and five percent of youth in Arizona have a problem with gambling and adults who seek problem gambling treatment report gambling from an early age; and
WHEREAS, the Arizona Department of Gaming provides and supports education, prevention, and treatment programs for people and families affected by problem gambling through its Division of Problem Gambling and 24-hour confidential helpline, 1-800-NEXT-STEP; and
WHEREAS, since 1998, the State of Arizona has had a formal statewide responsible gambling program; and
WHEREAS, the National Council on Problem Gambling and the Association of Problem Gambling Services Administrators have declared the month of March as National Problem Gambling Awareness Month; and
WHEREAS, through programming and education, potential, and existing gambling-related problems can be addressed by individuals, organizations, and state and tribal governments.

NOW, THEREFORE, I, Douglas A. Ducey, Governor of the State of Arizona, do hereby proclaim March 2020 as

ARIZONA PROBLEM GAMBLING AWARENESS MONTH

IN WITNESS WHEREOF, I have hereunto set my hand and caused to be affixed the Great Seal of the State of Arizona

Governer

DONE at the Capitol in Phoenix on this fifteenth day of January in the year Two Thousand and Twenty and of the Independence of the United States of America the Two Hundred and Forty-Fourth.

ATTEST:

Secretary of State