

SOUTH CAROLINA

Gambling and Problem Gambling

State of South Carolina Legal Gambling Revenue (as of 2006)

Total Revenue: \$471,720,000

Total Population (as of 2006):

Adults (18+) – **3,281,596** people

Adolescents (14-17) – **249,722** people

Problem Gambling prevalence & Rates:

1% of Adult Population (as of 2006) struggling with *Pathological Gambling* – **32,816** people

2% of Adult Population (as of 2006) struggling with *Problem Gambling* – **65,632** people

Total Adult Pathological/Problem Gambling Population – **98,448** people

2% of Adolescent Population (as of 2006) struggling with *Pathological Gambling* – **4,994** people

4% of Adolescent Population (as of 2006) struggling with *Problem Gambling* – **9,989** people

Total Adolescent Pathological/Problem Gambling Population – **14,983** people

State of South Carolina Public Funding for Problem Gambling:

Annual Budget for Treatment and Prevention of Problem Gambling \$500,000

Problem Gambling Funding as a Percentage of State Gaming Revenue		Funding for Problem Gambling per Person Affected		Per Capita Funding for Problem Gambling	
Annual PG Budget	\$500,000	Annual PG Budget	\$500,000	PG Annual Budget	\$500,000
Total Gaming Revenue	\$471,720,000	Population Affected	113,431	Total State Population	4,407,709
PG Budget vs. Revenue	\$0.001	PG Budget Per Problem Gambler	\$4.41	PG Budget Per Capita	\$0.11

Substance Abuse and Addiction: Prevention, Treatment and Research Spending - **\$6,000,000**

Per Capita Spending for Substance Abuse and Addiction: Prevention, Treatment, and Research - **\$1.39**

Contact Information:

National Council on Problem Gambling

730 11th St, NW, Ste 601

Washington, DC 20001

Phone 202.547.9204

Fax 202.547.9206

Email ncpg@ncpgambling.org

Problem gambling – the urge to gamble despite harmful negative consequences or a desire to stop.

Pathological gambling - occurs when a person gambles compulsively to such an extent that the wagering has a severe negative effect on his or her job, relationships, mental health, or other important aspects of life. The person may continue to gamble even after they have developed social, economic, interpersonal, or legal problems as a result of the gambling.

*Data Compiled From: www.apgsa.org, www.census.gov, 2007 Casino City North American Gaming Almanac, CASA *Shoveling It Up II*, www.ncpgambling.org